

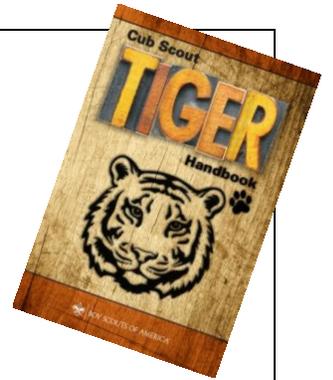


ADVANCEMENT AT AKELALAND



Scouts who attend Summer Camp will naturally complete a number of advancements throughout the course of the week, just because of the many skills they learn by participating. Just a reminder, that Scouts may enjoy earning badges and belt loops at camp, but they come to camp to have fun! If a badge or belt loop encourages a Scout to try something new or push themselves to learn something new, than that is great! Just remember to place the emphasis of your week at camp on having fun, growing as a Scout and growing closer together as a family or pack!

TIGER



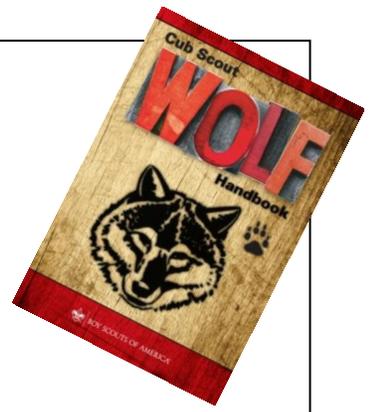
Floats and Boats

1. With your den, say the SCOUT water safety chant.
2. With your den, talk about why it's important to have a buddy and then play the buddy game with your.
3. Show how to safely help someone who needs assistance in the water, without having to enter the water yourself.
4. Show how to enter the water safely, blow your breath out under the water, and do a prone glide.
7. Show that you can put on and fasten a life jacket the correct way.

Tigers in the Wild

1. With your parent, guardian, or other caring adult, name and collect the Cub Scout Six Essentials you need for a hike. Tell your den leader what you would need to add to your list if it rains.
2. Go for a short hike with your den or family, and carry your own gear. Show you know how to get ready for this hike.
 - 3A. Listen while your leader reads the Outdoor Code. Talk about how you can be clean in your outdoor manners.
 - 3B. Listen while your leader reads the Leave No Trace Principles for Kids. Discuss why you should "Trash Your Trash."
 - 3C. Apply the Outdoor Code and Leave No Trace Principles for Kids on your Tiger den and pack outings. After one outing, share what you did to demonstrate the principles you discussed.
4. While on the hike, find three different kinds of plants, animals, animals, or signs that animals have been on the trail. List what you saw in your *Tiger Handbook*.

WOLF



Spirit of the Water

1. Discuss how the water in your community can become polluted.
2. Explain one way that you can help conserve water in your home.
3. Explain to your den leader why swimming is good exercise.
4. Explain the safety rules that you need to follow before participating in swimming or boating.
5. Visit a local pool or public swimming area with your family or wolf den. With qualified supervision, jump into water that is at least chest-high and swim 25 feet or more.

Call of the Wild

1. Attend one of the following: A.) A pack or family campout
2. With your family or den, make a list of possible weather changes that could happen during your outing according to the time of year you are outside. Tell how you will be prepared for each one.
- 3A. Recite the Outdoor Code with your leader.
- 3B. Recite the Leave No Trace Principles for Kids with your leader. Talk about how these principles support the Outdoor Code.
- 3C. After your outdoor activity or campout, list the ways you demonstrated being careful with fire or other dangers.
4. Show or demonstrate what to do: A. In case of a natural disaster such as an earthquake or flood. B. To keep from spreading your germs.
5. Show how to tie an overhand knot and a square knot.

Paws on the Path

1. Show you are prepared to hike safely in any outdoor setting by putting together the Cub Scout Six Essentials to take along on your hike.
2. Tell what the buddy system is and why we always use it in Cub Scouts. Describe what you should do if you get separated from your group while hiking
3. Choose the appropriate clothing to wear on your hike based on the expected weather.
4. Before hiking, recite the Outdoor Code and the Leave No Trace Principles for Kids with your leader. After hiking, discuss how you showed respect for wildlife.
5. Go on a 1-mile hike with your den or family. Find two interesting things that you've never seen before and discuss with your den or family.

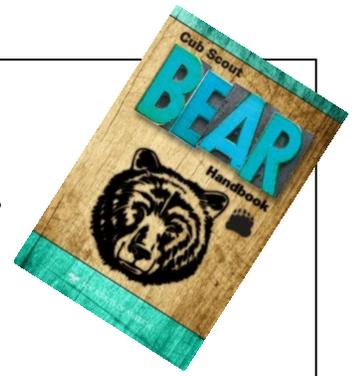
Running with the Pack

1. Play catch with someone in your den or family who is standing 5 steps away from you. Play until you can throw and catch successfully at this distance. Take a step back, and see if you can improve your throwing and catching ability.
2. Practice balancing as you walk forward, backward, and sideways.
4. Play a sport or game with your den or family, and show good sportsmanship.
5. Do at least two of the following: frog leap, inchworm walk, kangaroo hop, or crab walk.

Finding Your Way

- 2A. Identify what a compass rose is and where it is on the map.
- 2B. Use a compass to identify which direction is north. Show how to determine which way is south, east, and west.
3. Go on a scavenger hunt using a compass, and locate an object with a compass.
4. Using a map and compass go on a hike with your den or family.

BEAR



Salmon Run

1. Explain the importance of response personnel or lifeguards in a swimming area. Tell how the buddy system works and why it is important.
 2. Visit a local pool or swimming area with your den or family. Go swimming or take a swimming lesson.
- Explain the safety rules that you need to follow before participating in boating.
3. Explain the safety rules that you need to follow before participating in boating.
 4. Explain the equipment needed when going boating.
 6. Show how to do both a reach rescue and a throw rescue.
 8. Name the three swimming ability groups for the Boy Scouts of America.

Bear Necessities

While working on your Bear badge, attend one of the following: D.) Resident Camp

2. Make a list of items you should take along on the activity selected in Requirement 1.
3. Make a list of equipment that the group should bring along in addition to each Scout's personal gear for the activity selected in Requirement 1.
4. Help set up a tent. Determine a good spot for the tent, and explain to your den leader why you picked it.

Bear Picnic Basket

2. With a family member or den leader, prepare for cooking by explaining the importance of planning, tool selection, sanitation, and cooking safety.
5. With the help of an adult, select a recipe to prepare in the outdoors for your family or den. Help to select the needed ingredients, perhaps from a garden, grocery store, or farmers' market. Cook and serve your planned meal. Clean up after the preparation and cooking.

Fur, Feathers, and Ferns

1. While hiking or walking for one mile, identify six signs that any mammals, birds, insects, reptiles, or plants are living near the place where you choose to hike or walk.
2. Visit one of the following: zoo, wildlife refuge, nature center, aviary, game preserve, local conservation area, wildlife rescue group or fish hatchery. Describe what you learned during your visit.
3. Observe wildlife from a distance. Describe what you saw.
6. Learn about composting and how vegetable waste can be turned into fertilizer for plants.

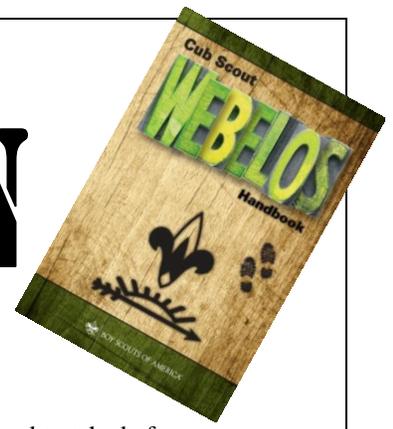
A Bear Goes Fishing

1. Discover and learn about three types of fishes in your area. Draw a colored picture of each fish, record what each one likes to eat, and describe what sort of habitat each likes.
2. Learn about your local fishing regulations with your leader or a parent or guardian. List three of the regulations you learn about and one reason each regulation exists.
4. Go on a fishing adventure, and spend a minimum of one hour trying to catch a fish. Put into practice the things you have learned about fish and fishing equipment.

Bear Claws (Open Program)

1. Learn about three common designs of pocketknife.
2. Learn knife safety and earn your Whittlin' Chip.

WOODSMEN



Cast Iron Chef

3. Use tinder, kindling, and fuel wood to demonstrate how to build a fire in an appropriate outdoor location. If circumstances permit and there is no local restriction on fires, show how to safely light the fire, under the supervision of an adult. After allowing the fire to burn safely, safely extinguish the flames with minimal impact to the fire site

Webelos Walkabout

1. Plan a hike or outdoor activity.
2. Assemble a first aid kit suitable for your hike or activity.
3. Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them on your Webelos adventures.

Into the Woods

1. Identify two different groups of trees and the parts of a tree
2. Identify six trees common to the area where you live. Tell whether they are native to your area. Tell how both wildlife and humans use them.
3. Identify six plants common to the area where you live. Tell which animals use them and for what purpose.
4. Visit a nature center, nursery, tree farm, or park, and speak with someone knowledgeable about trees and plants that are native to your area. Explain how plants and trees are important to our ecosystem and how they improve our environment.
6. Make a list of items in your home that are made from wood and share it with your den. Or with your den, take a walk and identify useful things made from wood.
7. Explain how the growth rings of a tree trunk tell its life story. Describe different types of tree bark and explain what the bark does for the tree.

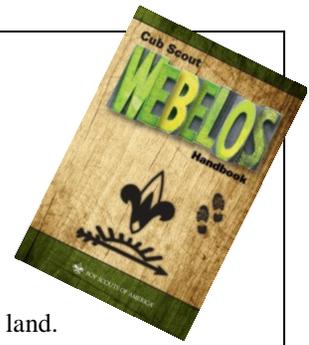
Aquanaut

1. State the safety precautions you need to take before doing any water activity.
2. Discuss the importance of learning the skills you need to know before going boating.
3. Explain the meaning of "order of rescue," and demonstrate the reach and throw rescue techniques from land.
4. Attempt the BSA swimmer test.
5. Demonstrate the precautions you must take before attempting to dive headfirst into the water, and attempt a front surface dive.
8. Demonstrate how to correctly fasten a life jacket that is the right size for you. Jump into water over your head. Show how the life jacket helps keep your head above water by swimming 25 feet. Get out of the water, remove the life jacket, and hang it where it will dry. At least one of these:
 7. Learn and demonstrate two of the following strokes: crawl, sidestroke, breaststroke, or elementary backstroke.
 8. Invite a member of a lifeguard team ... to your den meeting. Find out what training and other experiences this person has had.

Into the Wild

4. Learn about bird flyways closest to your home. Find out which birds use these flyways.
5. Watch at least four wild creatures (reptiles, amphibians, arachnids, fish, birds, insects, or mammals) in the wild. Describe the kind of place (forest, field, marsh, yard, or park) where you saw them. Tell what they were doing.
6. Identify an insect, reptile, bird, or other wild animal that is found only in your area of the country. Tell why it survives in your area.
7. Give examples of at least two of the following:
 - A. A producer, a consumer, and a decomposer in the food chain of an ecosystem.
 - B. One way humans have changed the balance of nature
 - C. How you can help protect the balance of nature
8. Learn about aquatic ecosystems and wetlands in your area. Talk with your Webelos den leader or family about the important role aquatic ecosystems and wetlands play in supporting life cycles of wildlife and humans, and list three ways you can help.
9. Do ONE of the following:
 - A. Visit a museum of natural history, a nature center, or a zoo with your family, Webelos den, or pack. Tell what you saw.

EXPLORERS



Aquanaut

1. State the safety precautions you need to take before doing any water activity.
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At least one of these:
 7. Learn and demonstrate two of the following strokes: crawl, sidestroke, breaststroke, or elementary backstroke.
 8. Invite a member of a lifeguard team ... to your den meeting. Find out what training and other experiences this person has had.

Outdoorsman

Option A

1. With the help of your den leader or family, plan and participate in a campout.
2. On arrival at the campout, with your den and den leader or family, determine where to set up your tent. Demonstrate knowledge of what makes a good tent site and what makes a bad one. Set up your tent without help from an adult.
3. Once your tents are set up, discuss with your den or family what actions you should take in the case of the following extreme weather events which could require you to evacuate:
 - 3a. Severe rainstorm causing flooding
 - 3b. Severe thunderstorm with lightning or tornadoes
 - 3c. Fire, earthquake, or other disaster that will require evacuation. Discuss what you have done to minimize as much danger as possible.
4. Show how to tie a bowline. Explain when this knot should be used and why. Teach it to another Scout who is not a Webelos Scout.
5. Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them while you are working on your Arrow of Light. After one outing, list the things you did to follow the Outdoor Code and Leave No Trace.

WEBELOS OPEN PROGRAM OPTIONS

First Responder (Open Program)

1. Explain what first aid is. Tell what you should do after an accident.
2. Show what to do for the hurry cases of first aid: A. Serious bleeding B. Heart attack or sudden cardiac arrest C. Stopped Breathing D. Stroke E. Poisoning
3. Show how to help a choking victim.
4. Show how to treat for shock.
5. Demonstrate that you know how to treat the following: A. Cuts and scratches B. Burns and scalds C. Sunburn D. Blisters on the hand and foot E. Tick bites
F. Bites and stings of other insects G. Venomous snakebite H. Nosebleed I. Frostbite
6. Put together a simple home first-aid kit. Explain what you included and how to use each item correctly.

Earth Rocks! (Open Program)

1. Explain the following: A. Explain the meaning of the word "geology." B. Explain why this kind of science is an important part of your world.
2. Look for different kinds of rocks or minerals while on a rock hunt with your family or your den.
3. Do the following: A. Identify the rocks you see on your rock hunt. Use the information in your handbook to determine which types of rocks you have collected. B. With a magnifying glass, take a closer look at your collection. Determine any differences between your specimens. C. Share what you see with your family or den.
5. Identify on a map of your state some geological features in your area.
- 6A. Identify some of the geological building materials used in building your home.
- 6B. Identify some of the geological building materials used around your community



PIONEERS



Castaway

- 1a. With the help of an adult, demonstrate one way to light a fire without using matches.
- 1c. Using tree limbs or branches that have already fallen or been cut, build a shelter that will protect you overnight.
- 2a. Learn what items should be in an outdoor survival kit that you can carry in a small bag or box in a day pack. Assemble your own small survival kit, and explain to your den leader why the items you chose are important for survival.
- 2d. Name your game, write down the rules once you have decided on them, then play the game at two different den meetings or outings.
- 2e. Teach your game to the members of your pack or other Scouts.
- 2f. With your den, demonstrate two ways to treat drinking water to remove impurities.
- 2g. Discuss what to do if you become lost in the woods. Tell what the letters "S-T-O-P" stand for. Tell what the universal emergency signal is. Describe three ways to signal for help. Demonstrate one of them. Describe what you can do to help rescuers find you.
- 2h. Make a list of four qualities you think a leader should have in an emergency and why they are important to have. Pick two of them, and act them out for your den. Describe how each relates to a point of the Scout Law. Describe how working on this adventure gave you a better understanding of the Boy Scout motto.

Outdoorsman

Option A

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2. On arrival at the campout, with your den and den leader or family, determine where to set up your tent. Demonstrate knowledge of what makes a good tent site and what makes a bad one. Set up your tent without help from an adult.
3. Once your tents are set up, discuss with your den or family what actions you should take in the case of the following extreme weather events which could require you to evacuate:
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Scouting Adventure

1. Prepare yourself to become a Boy Scout by completing all of the items below:
 - a. Repeat from memory the Scout Oath, Scout Law, Scout motto, and Scout slogan. In your own words, explain their meanings to your den leader, parent, or guardian.
 - c. Give the Boy Scout sign, salute, and handshake. Explain when they should be used.
 - d. Describe the First Class Scout badge, and tell what each part stands for. Explain the significance of the First Class Scout badge.
 - e. Repeat from memory the Outdoor Code. In your own words, explain what the Outdoor Code means to you.
 - f. Repeat from memory the Pledge of Allegiance. In your own words, explain its meaning.
5. Do the following:
 - a. Show how to tie a square knot, two half hitches, and a taut-line hitch. Explain how each knot is used.
 - b. Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.