



# Akelaland Cub Scout Resident Camp *Requirements Covered 2011*



## AQUATICS

### Wolf

Requirement 1h – Using a basic swim stroke, swim 25 feet

Requirement 1i – Tread water for 15 seconds or as long as you can. Do your best.

Elective 20b – Know boating safety rules

### Bear

Requirement 15b – Play two organized games with your den.

Elective 5e – With an adult on board, and both wearing PFDs, row a boat around a 100-yard course that has at least two turns. Demonstrate forward strokes, turns to both sides, and backstrokes.

Elective 19a – Jump feetfirst into water over your head, swim 25 feet on the surface, stop, turn sharply, and swim back.

Elective 19b – Swim on your back, using the elementary backstroke, for 20 feet.

Elective 19c – Rest by floating on your back, using as little motion as possible, for at least 1 minute

Elective 19d – Tell what is meant by the buddy system. Know the basic rules of safe swimming.

### Webelos

#### **Aquanaut Requirements**

1 – Jump into water over your head. Come to the surface and swim 100 feet, at least half of this using a backstroke

2 – Stay in the water after the swim and float on your back and your front, and demonstrate survival floating

3 – Put on a personal flotation device (PFD) that is the right size for you. Make sure it is properly fastened.

Wearing the PFD, jump into water over your head. Show how the PFD keeps your head above water by swimming 25 feet. Get out of the water, remove the PFD, and hang it where it will dry

*Need 3 out of 4 of the following*

5 – Explain the four basic water rescue methods.

Demonstrate reaching and throwing rescues.

6 – With an adult on board, show that you know how to handle a rowboat.

7- Pass the BSA “Swimmer” test

8 – While you are a Webelos Scout, earn the Cub Scout belt loop for swimming

## SHOOTING SPORTS

### Wolf Electives

20c – Earn the Cub Scout Shooting sports Archery Belt loop

20n- Earn the Cub Scout shooting sports BB-gun shooting belt loop.

### Bear Elective

20a – In archery, know the safety rules and how to shoot correctly, Put six arrows into a 4 foot target from a distance of 15 feet.

All Scouts who complete the safety demonstration and shoot both archery and BB earn the Archery Belt Loop and BB Belt Loop.

***Archery Pin and BB Pin are available during the Open Program slots.***

## MEET THESE WITH YOUR PACK AT CAMP

### Wolf

Requirement 2b – Lead a flag ceremony in your den.

Requirement 2e – Learn how to raise a U.S. flag properly for an outdoor ceremony

Requirement 2f – Participate in an outdoor flag ceremony

Requirement 2g – with the help of another person, fold the U.S. flag

Elective 2a – Help to plan and put on a skit with costumes

Elective 11c – Learn the words and sing three Cub Scouting songs.

Elective 11e – Learn and sing a song that would be sung as a grace before meals.

Elective 17a – Learn to tie an overhand knot and a square knot

Elective 23a – Participate with your pack on an overnight campout

Elective 23f – Attend resident camp in your area

### Bear

Requirement 3f – Be a member of the color guard in a flag ceremony for your den or pack.

Requirement 3h – Learn how to raise and lower a U.S. flag properly for an outdoor ceremony

Requirement 3i – Participate in an outdoor flag ceremony

Requirement 11f – Have a health checkup by a physician (Physical for camp)

Elective 25e – Participate with your den in a religious service during an overnight campout or other Cub Scouting event

Elective 25g – Attend resident camp in your area.



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## OPEN PROGRAM

### **Whittlin' Chip Cards may only be given to Bears and older**

Bear Requirement 19a – Know the safety rules for handling a knife

Bear Requirement 19b – Show that you know how to take care of and use a pocketknife

Bear Requirement 19c – Make a carving with a pocket knife.

Work with your den leader or other adult when doing this.

Bear Requirement 19d – Earn the whittling chip card.

### **Rope Making**

Bear Requirement 22f – Make your own rope

### **Readyman Requirements**

2 – Explain what first aid is. Tell what you should do after an accident

3 – Explain how you can get help quickly if there is an emergency in your home. Make a “help list” of people or agencies that can help you if you need it. Post it near a phone or in another place with easy access.

4 – Demonstrate the Heimlich maneuver and tell when it is used

5 – Show what to do for these “hurry cases”

- Serious bleeding
- Stopped breathing
- Internal Poisoning
- Heart attack

6 – Show how to treat shock

7- Show first aid for the following

- Cuts and scratches
- Burns and scalds
- Choking
- Blisters on the hand and foot
- Tick bites
- Bites and stings of insects other than ticks
- Poisonous snakebite
- Nosebleed
- Frostbite
- Sunburn

8 – Tell what steps must be taken for a safe swim with your Webelos den, pack, family or other group. Explain the reasons for the buddy system.

### **Geologist Requirements**

2- Rocks and minerals are used in metals, glass, jewelry, road-building products, and fertilizer. Give examples of minerals used in these products.

3- Make a scale of mineral hardness for objects found at home. Show how to use the scale by finding the relative hardness of three samples.

4- List some of the geologic materials used in building your home.

6-Explain one way in which mountains are formed.

9- While you are a Webelos Scout, earn the Cub Scout Academics belt loop for Geology.

## OUTDOOR SKILLS

### **Pathfinder**

Wolf Elective 17a – Learn to tie an overhand knot and a square knot.

Wolf Elective 17e –Tie two cords together with an overhand knot

### **Trailblazer**

Bear Requirement 15b – Play two organized games with your den.

Bear Requirement 22b – Tie a square knot, bowline, sheet bend, two half hitches, and slip knot. Tell how each knot is used.

Bear Requirement 22c – Learn how to keep a rope from tangling

Bear Elective 25b – Go on a short hike with your den, following the buddy system. Explain how the buddy system works and why it is important for you to follow it. Tell what to do if you are lost.

### **Woodsmen**

#### Forester Requirements

2 – Draw a picture to show the plant and tree layers of a forest in your area. Label the different layers.

3 – Identify six forest trees common to the area where you live. Tell how both wildlife and humans use them.

4 – Identify six forest plants (other than trees) that are useful to wildlife. Tell which animals use them and for what purpose.

6 – Make a poster showing a tree’s growth rings or examine the growth rings of a tree stump. Explain how the rings tell its life story.

9- Describe both the benefits and the harm wildfires can cause in a forest ecosystem. Tell how you can help prevent wildfire.

#### Naturalist Requirements

7 – Learn how to identify poisonous plants and venomous reptiles found in your area

8 – Watch six wild animals in the wild. Describe the kind of place where you saw them. Tell what they were doing.

9 – Give examples of:

- A producer, a consumer, and a decomposer in the food chain of an ecosystem
- One way humans have changed the balance of nature
- How you can help protect the balance of nature

10 – Identify a plant, bird, or wild animal that is found only in your area of the country. Tell why it survives only in your area

12 – Look around your neighborhood and identify how litter might be dangerous to the birds and other animals. Clean up the litter. Identify what else you might do to make your neighborhood safer for animals

### **Pioneers**

#### Outdoorsman Requirements

1 – Present yourself to your Webelos den leader properly dressed as you would be for an overnight campout. Show the camping gear you will use. Show the right way to pack and carry it.

2 – With your family or Webelos den, help plan and take part in an evening outdoor activity that includes a campfire.

5 – During a Webelos den meeting, discuss how to follow the

Leave No Trace Frontcountry Guidelines during outdoor activities

7 – Discuss with your Webelos den leader the rules of outdoor fire safety. Using these rules, show how to build a safe fire and put it out.

8 – With your accompanying adult on a campout or outdoor activity, assist in preparing, cooking, and cleanup for one of your den’s meals. Tell why it is important for each den member to share in meal preparation and cleanup, and explain the importance of eating together.

11 – Demonstrate setting up a tent or dining fly using two half hitches and a taut-line hitch. Show how to tie a square knot and explain how it is used.

12 – Visit a nearby Boy Scout camp with your Webelos den.

#### Leave No Trace Award Requirements

1 – Discuss with your leader or parent/guardian the importance of the Leave No Trace frontcountry guidelines

2 – On three separate outings, participate the frontcountry guidelines of Leave No Trace (we count each one as A, B, or C)

3 – Earn the Outdoorsman activity badge

4 – Participate in a Leave No Trace-related service project

5 – Promise to participate in the Leave No Trace frontcountry guidelines by signing the Cub Scout Leave No Trace Pledge

6 – Draw a poster to illustrate the Leave No Trace frontcountry guidelines and display it at a pack meeting